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The Lost Command (Lost Starship Series Book 2)



Synopsis

Starship Victory – a faithful alien spacecraft guarding its shattered system for ten thousand years – agreed to come to Earth. Now, Captain Maddox and his crew have a new assignment. They must find Professor Ludendorff before the New Men do. The New Men need Ludendorff's help so they can capture the alien starship. Maddox needs the neglected super-weapons repaired so he can rescue a Star Watch fleet trapped deep in enemy territory. But time is running out for the stranded, battered fleet. They're low on food, fuel and missiles. Worse for Maddox, Meta is missing, kidnapped by the enemy, while the alien personality in the AI struggles to adjust to this new era. Can Maddox pull everyone together or will the brilliant New Men win yet another stunning victory? THE LOST COMMAND is the second book in the LOST STARSHIP SERIES.

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Customer Reviews

This story of the continued struggle of humanity against the invasion of the "New Men" is not exactly a page turner but is a very good "second in a series of however many". Vaughn Heppner is an

amazingly good writer with excellent character development and evolution. I thoroughly enjoyed this second installment because it stood alone as a completed adventure for the crew of the ancient vessel. This book can be read and enjoyed by teens and adults alike as there is a minimum of technical jargon and the little there is is explained. Most of the story is the relationship of the crew and the task at hand which is what gave Star Trek TOS the fame it enjoys to this day. In fact, I think this would make a terrific SciFi Channel series that would do justice to past successes like Stargate SG-1 and Battlestar Galactica.

On his second novel of the Lost Starship series, author Vaughn Heppner brings back the conflicted Captain Maddox and his eclectic crew who despite their faults make saving the universe their obsession. "The Lost Command" appears more character driven than many of Heppner's books. His star is the muy macho half superman (or new man), but Maddox suspects his origins may make him even more of an outcast amongst his fellow humans. Maddox suspects he's half new man. And that's not such a great thing since these smarter, better, faster new men want to exterminate most of the human race like a shipful of Daleks. He and his crew face incredible difficulties. The most intense appears to be winning over the ancient ship they recovered in the first book. This alien vessel is the only hope of Star Watch, the military organization tasked with protecting human populated worlds. But the ship is run by an artificial intelligence who believes he's been tricked and wants nothing more than killing Maddox. But the captain is extremely good at trickery, so he does it again. Meanwhile, Heppner expands on the other characters, including the ship's AI. It's a bit of a departure for the author. But it works, and he's made a clearly engaging new series with a bunch of possible directions and backstories.

This book, not surprisingly, continues the story, roughly, from where the pervious book ended. The book is pretty much the same simple but entertaining adventure story as the first book. I have to say right away that the book starts of in a fairly illogical manner. Not that the individual actions on the various pages are very illogical but the entire set up is, at least as far as I am concerned. Why do I say this? Well, we are talking about the legendary star ship, the container of technology that could prevent the extinction of the human race, at least the part of it that still has a somewhat human thought pattern, and they just let the people that managed to acquire it wonder off more or less individually. I am not really a advocate of heavy handed government actions but several of these people where still on the government payroll and yet they where just allowed to wonder off. Anyway, ignore those issues and you end up with a quite decent little adventure. Maddox is back and so is

Meta. There are a bunch of other people that are back as well of course but those are my two favourites. Unfortunately Meta has a few bumps along the road but I hope that she is back in the fold so to say. I just hate that infiltration/conspiracy stuff but then, that is just me. Maddox is as enjoyable as ever and as "macho" as ever. There is plenty of action, both on the ground as well as in space. I quite like the action. It is perhaps not as complex as some of the books that I have read but it is still quite good. Definitely above average. One the whole this is an enjoyable, light, read, I read it quite quickly. Still I quite enjoyed it. It is not "just another" cheap novel. This one is definitely above average and, equally definitely, worth reading.

I just completed Book 2 of the Lost Starship Series and greatly enjoyed both Book 1 and 2. I have grown fond of the characters and the plot has me hooked. I like the series so much I have already started reading Book 3 and just purchased Book 4. The author uses simple descriptions of technology. I need to mention a couple of negatives about the Series. For one, I think the cost is far too high at \$5.99 for Books 2, 3 & 4. Second, the technology for example; some of the weapons (guns?), food and drink (bottles for alcohol?) & hatches for doors? It just seems to take a way a bit of the imagination of the future from the story. I think it would improve this futuristic, sci-fi adventure by the author advancing these simple items but then again I am not an author but only a reader. I feel the positives far out-weigh the negatives. Thank you Mr. Heppner for giving me hours of enjoyment this series has brought me.

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